Summer Help Wanted!

Junior Camp Counselors Needed

Experience OSC Summer Camps in a new and exciting way! If you enjoy science and working with children and are 15 – 18 years old, contact OSC to learn more about summer volunteer opportunities.

For more information or questions, please contact our Youth Volunteer Coordinator at 407.514.2034 or volunteer@osc.org. To apply, please visit osc.org/volunteers.

Save on Summer Camps Now!

Orlando Science Center members receive a special discounted rate on summer camps. Plus, members enjoy free parking, discounts in Subway® and The Science Store, admission to more than 300 science centers worldwide and discounts on special events and blockbuster exhibitions! Visit osc.org for a complete list of benefits.

Join or renew by calling 407.514.2158, or visit osc.org.

Table of Contents

Registration & Pricing .................................. 3
Preschool® Camp ...................................... 5 – 6
Full Day Camp K-4 ................................. 8 – 12
Jr. Science Academy 5-6 ......................... 14
Sr. Science Academy 7-9 ......................... 16 – 17
Important Information ............................ 18 – 19
Check-In / Check-Out Information ............ 20 – 21
Camper Needs:
  Medication & Lunch/Snack ............... 22
  Clothing & Personal Property ............ 23
  Final Reminders ............................... 24
Information for Preschool® Campers Only .... 25
Sample Schedule ................................. 26
Monday Morning Check-In Map ............... 27
Directions and Check-In/Pick-Up Map ...... 28
Camp Schedule ................................. 29

*Preschool is a Licensed DCF Center C09OR0729
INSPIRE SCIENCE LEARNING FOR LIFE!

Our summer camps provide a safe, fun, nurturing environment that promotes hands-on learning while fostering excitement in science, technology, engineering, and mathematics (STEM). Our program encourages 21st century skills such as critical thinking, problem solving and communication necessary for our children to thrive. In an age dependent on innovation and creativity, our programs provide children with a platform for cultivating their interests while working collaboratively with their peers to develop lifelong skills that will enrich their lives and future community.

REGISTER ONLINE:
- Visit us online at osc.org/summercamps
- Camps should be selected by the grade your child will enter in August 2020
- Confirmation materials will be provided after completing registration
- Questions? Call Reservations at 407.514.2112

TUITION:
- Includes extended care and one camp t-shirt per week
- Payment is due at the time of registration
- Orlando Science Center accepts Visa, Mastercard, Discover, and e-checks. Cash is accepted in person only.
- Extra camp t-shirts may be purchased for an additional fee.
- Snack may be purchased for an additional fee

FREE EXTENDED CARE:
Orlando Science Center offers extended care from 7:30 – 9:00 a.m. and 4:00 – 6:00 p.m. at no additional cost. A fee of $1.50 per minute is charged per camper/per minute after 6:00 p.m.

REFUND & CANCELLATION POLICY:
Refunds will only be issued on cancellation requests made two weeks prior to the start of your camp session. A 20% processing fee is deducted from all refunds. There are no partial refunds for missed days of class. Camps may be rescheduled for a $10.00 fee up to two times but no refunds will be processed for rescheduled camps.

IMPORTANT PHONE NUMBERS:
If you need to reach camp staff during the day, please call the Clubhouse at 407.514.2235 or the Reservations Department at 407.514.2112

PRICING 2020

TWO-DAY CAMP
MAY 28 – 29
(K-4 ONLY)
Members ................... $96
General Public ............ $108

Tuition for one week
PREK* CAMP
Members ..................... $240
General Public ............. $270

K – 4 CAMP
Members ..................... $240
General Public ............. $270

5 – 6 CAMP
JR. SCIENCE ACADEMY
Members ..................... $295
General Public ............. $340

7 – 9 CAMP
SR. SCIENCE ACADEMY
Members ..................... $390
General Public ............. $440

* Preschool is a Licensed DCF Center C09OR0729
MOTHER GOOSE ON THE LOOSE

May 25 – 29
Humpty Dumpty sat on a wall, but what happened to Humpty’s shell? Jack and Jill went up a hill, but why did they tumble down? Old Mother Hubbard had many children, but how did she fit so many of them in a shoe? We’ll explore these classic nursery rhymes as we discover the science behind the stories.

NEW!

STEM DISCOVERY

June 1 – 5
What is STEM? STEM is everywhere and in everything we do! We will investigate how Science, Technology, Engineering, and Math affect our natural world and the way things work through exploration, play, teamwork, and curiosity. Come join us as we discover the next engineer, astronaut or scientist among us!

HEAD, SHOULDERS, KNEES AND TOES

June 15 – 19
Do you know Head, Shoulders, Knees and Toes, the Macarena, or Listen and Move? These are just a few songs with movements that fill our bodies with fun and fitness. We will learn about our body parts and five senses to be healthy and fit. Join us as we put on our cool shoes and get movin’ and groovin’!

OH THE PLACES WE’LL GO

June 8 – 12
Ready, set, go! We will set off on an adventure around the world using different modes of transportation and exploring the sights, sounds, natural wonders, and cultures we encounter along the way. Pack your passport and backpack for one exciting trip!

NEW!

INVISIBLE FORCES

June 22 – 26
Forces are all around us and affect everything we do! Join us as we investigate the types of science you can’t see, like gravity, static electricity, magnetism, and sound. We will use simple machines, everyday objects, and STEM (science, technology, engineering, and math) resources as we explore and observe these invisible forces.

PRESCHOOL* PROGRAMS

Members: $240.00
General Public: $270.00

*Preschool is a Licensed DCF Center C09OR0729
THE GREAT OUTDOORS
June 29 – July 3
Pack your tent, sleeping bag, flashlight, and s’mores as we venture into the great outdoors! What animals are out during the day or night? What will we observe while outside? What survival skills do we need for our camping trip? Join us as we enjoy nature!

TO INFINITY AND BEYOND
July 6 – 10
Prepare for blast off as we venture into outer space with the stars, Sun, Moon, and planets! Buckle up in the OSC rocket ship as we count stars, explore constellations, journey to other planets, and check out the third planet from the Sun: Earth!

ENGINEER IT!
July 13 – 17
Calling all budding engineers and architects! Using the engineering principles and processes of exploring, creating, and improving, we will work together to build structures with endless possibilities. We will use spatial relationships, balance, gravity, and various materials as we have a fun-filled construction week. Don’t forget your hardhat!

OCEAN EXPLORERS AHoy!
July 20 – 24
Get ready for some sun, sand, and surf as we explore the ocean waters around us. What animals, plants, and habitats are in the water? Why is ocean water so salty? What is the difference between a fish and a whale? Let’s explore what happens under the water! Don’t forget to put on your sunscreen and bring a towel.

ANIMALS ARE EVERYWHERE!
July 27 – 31
Animals come in many shapes and sizes, inhabit different places, and live in different ways. Join our OSC adventure guides as we travel through the habitats of the savanna, ocean, arctic, and mountains as we observe how animals adapt to their environments and live together in our great big world. Don’t forget your binoculars and journal.
LEGO-OLOGY
May 28 – 29
Ready, set, build! Let your imagination run wild while creating cars, buildings, and more. Test the basic principles of engineering as you work together to plan the ultimate LEGO city. LEGO is a registered trademark of the LEGO Group of companies which does not sponsor, authorize or endorse this site.

PET VETS
May 28 – 29
What do you do when an animal has a toothache or needs to go to the doctor? When our furry (and scaly) friends get sick, the veterinarian is there to make them feel better. Spend a week in vet school and get hands-on experience caring for your favorite animals!

POKÉMON EVOLVE
May 28 – 29
Are you ready to complete your own Pokédex? Explore the amazing animals and environments that are the inspiration for Pokémon. Master the skills you’ll need to create your own fantastic creatures and catch ‘em all! Pokémon is a registered trademark of Nintendo, which does not sponsor, authorize or endorse this site.

WHO LOVES ROBOTS? WE DO!
May 28 – 29
Test your STEM skills by building a chomping alligator and a friendly rover, all from LEGO Education WeDo® robotics! Discover the basic principles of robotics by putting gears, levers and wheels to work. LEGO is a registered trademark of the LEGO Group of companies which does not sponsor, authorize or endorse this site.

OUR WORLD OF MINECRAFT
May 28 – 29
Obsessed with the world of Minecraft? Bring it to life one block at a time while defending your creation from Creepers. We’ll explore gravity and test how the physics of this compelling game compares to the world around us. Minecraft is a registered trademark of MOJANG SYNERGIES AB, which does not sponsor, authorize or endorse this site.

SUPERHERO SCIENCE
May 28 – 29
It’s a bird! It’s a plane! No, it’s Superhero Science! Harness the power of the elements, master magnetism and race to super speeds while working as a team to overcome obstacles. It’s the science behind super powers!
HOW TO TRAIN YOUR DINOSAUR
June 15 – 19; July 20 – 24
What would it be like if you had a dinosaur as a pet? What would you feed your new Dino and where would it live? Would a Pteranodon or a Spinosaurus be better at playing catch? We’ll explore the world of dinosaurs and learn about what it would have taken to keep one of these giants as a pet.

OCEAN EXPLORERS
June 1 – 5; June 29 – July 3
Put on your scuba gear and dive deep into the underwater world of the ocean. Travel on the East Australian Current with a bale of sea turtles, learn to eat like a coral polyp and measure a Blue Whale. From jellyfish that light up to underwater volcanoes; you’ll never guess what we’ll find under the sea!

ALL PAWS ON DECK
June 8 – 12; July 13 – 17
Grab your Pup Pack and get ready to go on patrol with your favorite rescue dogs! Help put out fires, take to the air and save the day using recycled fixes. Explore how all kinds of people and pups use science and engineering to make our lives better. Paw Patrol is a registered trademark of Spin Master Ltd., which does not sponsor, authorize or endorse this site.

LEGO-OLOGY
June 22 – 26; July 27 – 31
Ready, set, build! Let your imagination run wild while creating cars, buildings, and more. Test the basic principles of engineering as you work together to plan the ultimate LEGO city. LEGO is a registered trademark of the LEGO Group of companies which does not sponsor, authorize or endorse this site.

MINI BUILDERS
July 6 – 10; August 3 – 7
Do you have what it takes to be a mini builder? Grab your hard hat and explore your creative side as we engineer a flying machine, design and build a playground and much more. If you can imagine it, you can build it!

KINDERGARTEN PROGRAMS
Members: $240.00
General Public: $270.00

Paw Patrol is a registered trademark of Spin Master Ltd., which does not sponsor, authorize or endorse this site.

LEGO is a registered trademark of the LEGO Group of companies which does not sponsor, authorize or endorse this site.
WHO LOVES ROBOTS? WE DO!
June 1 – 5; June 8 – 12; June 15 – 19; June 22 – 26; June 29 – July 3; July 6 – 10; July 13 – 17; July 20 – 24; July 27 – 31; August 3 – 7
Test your STEM skills by building a chomping alligator and a friendly rover, all from LEGO Education WeDo® robotics! Discover the basic principles of robotics by putting gears, levers and wheels to work. LEGO is a registered trademark of the LEGO Group of companies which does not sponsor, authorize or endorse this site.

PET VETS
June 15 – 19; July 6 – 10; August 3 – 7
What do you do when an animal has a toothache or needs to go to the doctor? When our furry (and scaly) friends get sick, the veterinarian is there to make them feel better. Spend a week in vet school and get hands-on experience caring for your favorite animals!

POKÉMON EVOLVE
June 22 – 26; July 13 – 17
Are you ready to complete your own Pokédex? Explore the amazing animals and environments that are the inspiration for Pokémon. Master the skills you’ll need to create your own fantastic creatures and catch ‘em all! Pokémon is a registered trademark of Nintendo, which does not sponsor, authorize or endorse this site.

JUNIOR ASTRONAUT
June 15 – 19; July 13 – 17; August 3 – 7
Strap in for a journey to the Sun, Moon and the amazing planets that call our solar system home! Train like an astronaut, engineer rockets and shuttles, and plan your mission before you touch down on the surface of Mars.

#SCIENCESTAR
June 8 – 12; June 29 – July 3; July 27 – 31
Learn about the world of vlogging and discover the tech behind your favorite social media videos while you work as a team to create your own science vlog. Campers will be taught responsible social media usage and videos will be posted to Orlando Science Center’s private social media channel.
WICKED REACTIONS

**June 1 – 5; June 22 – 26; July 20 – 24**
Crash! Boom! Bang! The scientific method is anything but boring. From dazzling chemical reactions like a carbon dioxide sandwich to physical reactions like ooblek and liquid nitrogen, this camp will be sure to get the right reaction out of you: science rules!

SPY KIDS INC.

**June 1 – 5; July 6 – 10; July 27 – 31**
Calling all secret agents! Your mission, should you choose to accept it, is to learn about the world of spy gadgetry! Swap coded messages with your fellow agents and learn how to crack a laser security system while exploring the science and technology that help make secret agents successful.

ENGINEERING TOGETHER

**June 8 – 12; June 29 – July 3; July 20 – 24**
Buildings and bridges and towers, oh my! Use Legos and household items to explore the tools and techniques needed to make super strong structures that stand up to any test. LEGO is a registered trademark of the LEGO Group of companies which does not sponsor, authorize or endorse this site.
2020 SUMMER CAMPS GUIDE

GRADES 3–4 PROGRAMS

Members: $240.00
General Public: $270.00

MOVIE MAKERS
June 22 – 26; July 20 – 24
Watch your imagination come to life on the big screen! Using stop-motion technology, you and your team will become the directors of Hollywood’s next blockbuster. Join your classmates at the end of the week for your group’s big movie debut!

ROBOT REVOLUTION: VEX VS MINDSTORM
June 15 – 19; July 6 – 10; August 3 – 7
Bring Robots to life! With LEGO Mindstorm and VEX Robotics, we’ll learn the basics of robotic design and programming, then put our robots to work performing tasks and solving problems. LEGO is a registered trademark of the LEGO Group of companies which does not sponsor, authorize or endorse this site. VEX and VEX Robotics are trademarks or service marks of Innovation First International, Inc. which does not sponsor, authorize or endorse this site.

OUR WORLD OF MINECRAFT
June 29 – July 3; July 27 – 31
Obsessed with the world of Minecraft? Bring it to life one block at a time while defending your creation from Creepers. We’ll explore gravity and test how the physics of this compelling game compares to the world around us. Minecraft is a registered trademark of MOJANG SYNERGIES AB, which does not sponsor, authorize or endorse this site.

SUPERHERO SCIENCE
June 22 – 26; August 3 – 7
It’s a bird! It’s a plane! No, it’s Superhero Science! Harness the power of the elements, master magnetism and race to super speeds while working as a team to overcome obstacles. It’s the science behind super powers!

READY? SET? CREATE!
June 15 – 19; July 20 – 24
Join us at the intersection of creativity and technology as we turn our camp into a Maker Space! Create imaginative designs using a 3D printer you can hold in your hand. Wear your art on your sleeve as we tinker with circuits to fashion wearable tech. If you can dream it, you can make it!
SPACE MADNESS
June 8 – 12; June 29 – July 3; July 27 – 31
Are you mad for space science? We are! Join us as we explore our solar system and its place in our universe. Discover how the Sun provides energy for living things, learn how humans can live in space, and design robots that could function on other planets.

OSC LA-BOR-ATORY
June 1 – 5; July 13 – 17
Welcome to the lab – a place where we use the power of science to explore the big, the small, and everything in between! Examine the explosive nature of volcanoes, peer into pond water and seek out the science that is all around us.

PEER INTO THE PAST
June 8 – 12; July 6 – 10
Dive into the world of ancient civilizations as we explore our summer exhibit, Pompeii: The Immortal City. From frescoes to pottery, aqueducts to pyramids, we will uncover hidden wonders and use modern technology to make the past come alive!

WIZARDS 101
June 1 – 5; July 13 – 17
Your letter has arrived! Journey to your favorite wizarding camp as we craft a light up wand, play with the physics of flight, and brew chemical potions that will ensnare the senses. Join us as we explore the science behind the magic!
EXPRESS YOUR TECH
June 22 – 26; July 20 – 24
Come express yourself and become a master maker as we dive into the world of DIY! Explore wearable technology and 3D printing in The Hive exhibit, make your own arcade game and discover what being a maker is all about.

NEXT FOOD STAR
June 15 – 19; August 3 – 7
Are you the next food star or are you on the chopping block? Test your culinary skills and learn the science behind cooking. Check out how chefs, cooks, and everyday people use chemistry to prepare our favorite foods and work as a team to create your own mini-cooking show!

GRADES 5–6 PROGRAMS
Members: $295.00
General Public: $340.00

3D MODELING
June 1 – 5; July 6 – 10
Use real world rendering technology and 3D printers to create a model of your own drawing, your room or even an exhibit here at Orlando Science Center. Join us as we watch our own creations grow right before our eyes. We’ll also discover how scientists, engineers, and even doctors are using modeling software and 3D printers to improve our lives.

NEW!
PRACTICAL POTIONS
June 29 – July 3; July 27 – 31
Calling all wizards: have you ever wanted your potions to have more pizazz? Then we have the camp for you! Craft creative concoctions that will glow, change form and even explode while exploring the chemistry of potions.

NEW!
ANCIENT EXPLORERS
June 8 – 12; July 13 – 17
Calling all explorers! Excavate the secrets of the past as we explore our summer exhibit, Pompeii: The Immortal City. Assess ancient artifacts, perfect your pottery technique and use modern technology to unlock the mysteries of our history!
2020 SUMMER CAMPS GUIDE

ANCIENT CIVILIZATIONS
June 8 – 12
Immerse yourself in the ancient past with our summer exhibit: Pompeii: The Immortal City. Uncover the mysteries of Ancient Rome and Pompeii while exploring the impact of neighboring civilizations as we reconstruct pyramids, pottery and discover the scientific breakthroughs that made it all possible.

MISSION TO MARS
June 1 – 5
More missions have been attempted to Mars than anywhere else in the Solar System! What’s next for the exploration of the Red Planet? We’ll explore how the science and technology of previous missions has informed the planning for future missions. From modelling the orbits of Earth and Mars for determining launch window to designing and creating model rovers and landers, we’ll take the next step as Martian explorers!

ESCAPE THIS!
June 15 – 19
Are you crazy for clues? Do you have a preference for puzzles? Are you ecstatic for escape rooms? Join us for a week of imaginative team building as you create a theme, engineer a series of puzzles and challenge your friends to escape your room before time runs out!

GRADES 7–9 PROGRAMS
Members: $390.00
General Public: $440.00

SURVIVAL SCIENCE
June 22 – 26
How do scientists and engineers come up with innovative solutions for extreme weather and the global challenges facing humanity? From studying monster hurricanes to ensuring clean drinking water; investigate the technologies that are being developed to protect living things from the negative impacts of storms. Learn to adapt and thrive in our changing world using modeling software, engineering solutions, and basic survival techniques.

NEW!
MISSION TO MARS
June 1 – 5
More missions have been attempted to Mars than anywhere else in the Solar System! What’s next for the exploration of the Red Planet? We’ll explore how the science and technology of previous missions has informed the planning for future missions. From modelling the orbits of Earth and Mars for determining launch window to designing and creating model rovers and landers, we’ll take the next step as Martian explorers!

NEW!
ANCIENT CIVILIZATIONS
June 8 – 12
Immerse yourself in the ancient past with our summer exhibit: Pompeii: The Immortal City. Uncover the mysteries of Ancient Rome and Pompeii while exploring the impact of neighboring civilizations as we reconstruct pyramids, pottery and discover the scientific breakthroughs that made it all possible.

NEW!
ESCAPE THIS!
June 15 – 19
Are you crazy for clues? Do you have a preference for puzzles? Are you ecstatic for escape rooms? Join us for a week of imaginative team building as you create a theme, engineer a series of puzzles and challenge your friends to escape your room before time runs out!

NEW!
AVIATION ADVENTURE
June 29 – July 3
Are you ready to take flight? Begin your expedition and determine how planes, helicopters, and drones lift off. Become a pilot and guide your aircraft safely through the skies using aeronautical technologies, including Orlando Science Center’s Flight Lab. Sit back, relax, and get ready for departure.

MISSION TO MARS
June 1 – 5
More missions have been attempted to Mars than anywhere else in the Solar System! What’s next for the exploration of the Red Planet? We’ll explore how the science and technology of previous missions has informed the planning for future missions. From modelling the orbits of Earth and Mars for determining launch window to designing and creating model rovers and landers, we’ll take the next step as Martian explorers!

NEW!
ANCIENT CIVILIZATIONS
June 8 – 12
Immerse yourself in the ancient past with our summer exhibit: Pompeii: The Immortal City. Uncover the mysteries of Ancient Rome and Pompeii while exploring the impact of neighboring civilizations as we reconstruct pyramids, pottery and discover the scientific breakthroughs that made it all possible.

NEW!
ESCAPE THIS!
June 15 – 19
Are you crazy for clues? Do you have a preference for puzzles? Are you ecstatic for escape rooms? Join us for a week of imaginative team building as you create a theme, engineer a series of puzzles and challenge your friends to escape your room before time runs out!

NEW!
AVIATION ADVENTURE
June 29 – July 3
Are you ready to take flight? Begin your expedition and determine how planes, helicopters, and drones lift off. Become a pilot and guide your aircraft safely through the skies using aeronautical technologies, including Orlando Science Center’s Flight Lab. Sit back, relax, and get ready for departure.
**FORENSIC FILES**  
*July 6 – 10*  
Analyze physical evidence, find hidden fingerprints, make shoe impressions, analyze hair and fiber samples and examine DNA. Through scientific observation, measurement, and deduction, you will be able to crack any case wide open!

**GAME ON!**  
*July 13 – 17*  
Design your own video game character, engineer an outdoor obstacle course, and code an interactive tabletop! We’ll spend the week exploring the world of gaming from its ancient origins to its modern applications! Assemble your team and sharpen your strategy because as soon as camp starts it’ll be GAME ON!

**OCEAN WATCH**  
*July 20 – 24*  
Dive into the food chains and habitats of Florida’s oceans. We’ll study endangered species of our coast lines and explore fragile shoreline ecology, while discovering new ways to conserve our ocean resources and protect organisms on the verge of extinction.

**CAMP FOR CLIMATE**  
*July 27 – 31*  
You don’t always need an advanced degree or a world platform to make a difference! Join us as we explore the different ways we can lower our carbon footprint and increase our sustainability mindset. Through activities like water sampling, alternative energy sources and citizen science projects you’ll join the movement to help scientists understand and improve our world!

**MAKER REVOLUTION**  
*August 3 – 7*  
Have you ever wondered how to make wearable technology for your cosplay, create your own 3D designs, or produce creative original artwork? Become a part of the Maker Revolution and acquire a variety of skills you can use to design, create, and discover. Draw inspiration from scientists, engineers, and artists in this unique STEAM camp!
2020 SUMMER CAMPS GUIDE

IMPORTANT INFORMATION

OPEN HOUSE
Saturday, May 9, 2020 from 10:00 a.m. to 2:00 p.m.
Caregivers will have an opportunity to ask questions, register for camp, meet camp staff and explore the classrooms.

CAREGIVER INFO SESSION: May 13, 2020 at 6:30 p.m.
Caregivers who missed the open house will have the opportunity to ask questions and find out general information about camp.

CAMP HOURS:
• Camp hours are 9:00 a.m. - 4:00 p.m.
• Early care starts at 7:30 a.m. Early care is included in the price of camp
• Late care runs until 6:00 p.m. Late care is included in the price of camp
• Please note that a late fee of $1.50 per minute per camper applies after 6:00 p.m.

FIRST DAY OF CAMP:
(Monday - All Grade Levels)
• Every Monday morning, park in the garage located off Princeton St. and proceed to Subway located on Level 1.
• Check-in will take place from 7:30 a.m. to 8:45 a.m. We strongly encourage you to arrive by 8:45 am on Monday morning if you would like to meet your camper’s instructor. After 9:00 a.m., all campers must check-in at the Club House on Level 1.
• Please anticipate delays of 15 to 20 minutes if you arrive after 8:45 a.m. We will process each family as quickly as possible. We appreciate your patience.
• Most of your required camp forms are part of your online account through Active Network. Please make sure you have completed the fields to the best of your ability and the information is current.
• A hard copy of the Behavior Expectation Agreement and waiver must be signed by the camper and caregiver on the first day of camp (K-9 campers only). If your camper is attending Sr. Academy programs you will also need to sign a field trip permission form on the first day of camp. Whenever possible we will email permissions slips ahead of time.

ESSENTIAL FUNCTIONS
OF A CAMPER:
We want every camper’s experience at camp to be positive and memorable. To provide that experience campers should be able to:
• Move independently from place to place
• Take care of their own personal needs
• Have effective interactions in our group-based environment (ex. buddy systems, group projects, etc.)
• Abide by the Camper Behavior Expectation Agreement (K-9 campers only)

If you have any questions about the essential functions listed above please contact us at 407.514.2112. We would be happy to talk to you about your camper’s specific needs.

WHY ARE CAMPS BROKEN DOWN BY GRADE LEVELS?
Orlando Science Center Summer Camps have been designed to provide our campers with a fun, safe and developmentally appropriate program. To promote teamwork and provide the best experience for all campers, please register children for camps offered to the grade level they will enter in Fall 2020. OSC reserves the right to move campers into camps appropriate for their grade level.

IMPORTANT PHONE NUMBERS
If you need to reach camp staff during the day, please call the Club House at 407.514.2235 or the Reservations Department at 407.514.2112.
CAMP BEHAVIOR EXPECTATIONS:
Appropriate behavior is a key component to a successful summer camp experience. Campers who are unable to follow the OSC Behavior Expectation Agreement may be dismissed from camp. Caregivers will be contacted if inappropriate behavior continues. In the case of camper dismissal, refunds will not be granted for the remainder of the camp session.

The Behavior Expectation Agreement will be signed by the camper and guardian on the first day of camp.

MANAGING BEHAVIOR:
The camp staff are trained, compassionate child care educators. We want every camper to achieve success and have a positive camp experience. The camp staff will employ the tools of Pro-Action, Redirection, and Intervention. Additionally, our camps employ a behavior management system that will help support classroom rules while also reinforcing the idea that each day is a new opportunity to thrive. Instructors and counselors work diligently to reward campers for positive behavior and continually strive to identify any situation that might prevent a camper from having a successful day.

BULLYING POLICY:
Orlando Science Center utilizes American Camp Association’s “Camps Take a Stand”, an anti-bullying initiative aimed at taking appropriate steps toward managing this problem. Although we have always made a conscious effort to prevent bullying in our camps, bullying itself has transformed into more than its traditional definition. In alignment with the US Department of Education, bullying is defined as “any unwanted aggressive behavior(s) by another youth or group of youths who are not siblings that involves an observed or perceived power imbalance and is repeated multiple times. Bullying may inflict harm or distress on the targeted youth including physical, psychological, social, or educational harm.” (National Center for Injury Prevention and Control, Centers for Disease Control and Prevention and the United States Department of Education, 2014).

This summer we will work towards stopping bullying behavior with different tools and techniques. Bullying will not be tolerated during camp and if the behavior continues, the camper may be dismissed from camp.

CHILD ABUSE & NEGLECT:
As child care providers, all Orlando Science Center camp staff are mandated by the Rules and Regulations under the Department of Children and Families to report any and all abuse and neglect suspicions. Abuse and neglect may be physical, sexual, emotional or exploitive.

CAREGIVER NOTIFICATION:
Caregivers are an essential part of the camp team. Camp staff may reach out to you periodically to communicate with you about your camper or seek your advice and guidance. We believe in good communication with our camp families and strive to be in contact about any situation concerning your camper and their experience.

In the event that your camper becomes ill or injured we will do the following:

- In the event your camper requires emergency attention camp staff will initiate the 9-1-1 emergency systems.
- Caregivers will be contacted immediately by phone in the event that your camper becomes ill or injured during camp.
- If the caregiver(s) cannot be reached, camp staff will contact the emergency contacts listed in the information completed during the camp registration process until someone is notified.
- As there is no medical clinic on site, in some cases your camper might need to be picked up early from camp depending on the severity of the illness or injury.

CAMPER INFORMATION:
Camper information will only be released to the authorized caregivers listed in the camper’s Active Network account. It is the responsibility of the caregiver completing the registrations to include all authorized persons in the camp registration fields. At any point, the account holder may access their account and update this information. If you need assistance with accessing your Active Network account please contact the Reservations Department at 407.514.2112 or at classes@osc.org.
MONDAY CHECK-IN & PICK-UP:  
(All Grade Levels)
• Every Monday morning, park in the garage located off Princeton St. and proceed across the bridge to Subway located on Level 1.
• Check-in will take place from 7:30 a.m. to 8:45 a.m. We strongly encourage you to arrive by 8:30 a.m. on Monday morning. After 9:00 a.m., all campers must check-in at the Club House on Level 1.
• In the event your camper arrives late to camp, please bring your child into the Club House and we will escort them to class.
• If you have campers enrolled in full day camp and preschool camp, you will still need to abide by the preschool camp pick-up and drop-off procedures (see pg. 25) as this is a DCF requirement for all preschool participants.
• Adults authorized for pick-up must be listed as an authorized pick-up person and present a valid photo ID or OSC pick-up pass before your camper will be dismissed from camp.

CHECK-IN FOR K-9 CAMPERS:  
(Tuesday – Friday only)
• Check-in will take place from 7:30 a.m. to 9:00 a.m. at the Club House on Level 1.
• Please use the bus loop located on Camden Road and an OSC camp staff member will be available to escort your camper into the building. Please do not allow your camper to leave the car or to come into the building without an OSC camp staff member.
• In the event your camper arrives late to camp, please bring your child into the Club House and we will escort them to class.
• If you have campers enrolled in both full day camp and preschool camp, you will need to abide by the preschool camp pick-up and drop-off procedures as this is a DCF requirement for all preschool participants (See pg. 22).
• Club House phone number is 407.514.2235

CHECK-OUT FOR K-9 CAMPERS:
• Curbside check-out is available Monday through Friday between 4:00 – 5:15 p.m. in the bus loop located off Camden Road.
• Due to high volume, the pick-up process can take up to 15 minutes once check-out has begun. Thank you for your patience and cooperation with the staff and fellow camp parents during the check-out process.
• For the safety of our campers, an OSC camper pick-up pass or photo identification is required to pick up any camper. Adults presenting photo identification must be listed in the camper’s authorized pick-up person to be approved for pick-up.
• Adults presenting a photo ID for check out should anticipate a longer wait time as your authorization to pick up must be validated.
• To expedite check-out, we recommend that camp families pick up their campers on a staggered pick up schedule based on grade level:
  4:00 p.m. for Kindergarten – Grade 2
  4:30 p.m. for Grades 3 – 9
• For check-out after 5:15 p.m., please park and walk into the building to pick up your camper in the Club House. After 6:00 p.m., late fees will apply ($1.50 per minute, per camper.)
• If you have campers enrolled in day camp and preschool camp, you will still need to abide by the preschool camp pick-up and drop-off procedures (see page 25) as this is a DCF requirement for all preschool participants.
• As both Campers and Staff are in the bus loop during drop off and pick up, please drive safely.

MONDAY MORNING FAST PASS
Skip Monday morning registration and drop your camper off curbside on the first day with our Monday Morning Fast Pass. Available for purchase for campers attending three or more weeks throughout the summer. Call Reservations at (407) 514-2112 for more information.
PICK-UP / DROP-OFF FOR PRESCHOOL* CAMPERS:

- All preschool* summer camp attendees will need to enter and depart Orlando Science Center through the main parking garage and bridge located on Level 2.
- Each child will be given a preschool* summer camp parking flyer to be displayed in the driver’s side front window.
- Caregivers/authorized adults must accompany their child into the preschool* summer camp classroom. Please do not allow your children to walk to the door or leave by themselves.
- ALL caregivers/authorized adults are required to sign their child in and out as mandated by the Department of Children and Families (DCF) Standard 65C-22.
- If someone other than the caregiver or authorized adult is dropping off or picking up, please inform the Preschool* office at 407.514.2166. Photo ID is required.
- If you have a camper enrolled in another camp program at OSC you will still need to abide by the preschool* camp pick-up and drop-off procedures a requirement of DCF, Statute 65C-22.001 (10).

EARLY DEPARTURE:

- Please call the Club House at 407.514.2235 to schedule early departure or release for an appointment. Advance notice is requested.
- It might take 10 – 15 minutes to retrieve your camper from class.
- In the event your camper will need to be picked up early, please proceed to the Club House located on Level 1.
- Early pick up ends at 3:30 p.m. so the staff may prepare for curbside checkout. Thank you for your understanding.

AUTHORIZED PERSONS FOR CAMPER PICK-UP:

Remember: Adults authorized for pick-up must be listed as an emergency contact or authorized pick-up person on your camper’s online registration form and present a valid picture ID or OSC pick-up pass at check-out.

Campers will be released from camp only if:

- A valid pick-up pass is presented for your camper; or
- The adult is listed on your camper(s)* approved pick-up/emergency contact list online and they present a valid photo ID

Account Holders may make changes to your approved pick-up list at any time by logging into your Active Account or by calling the Reservations Department at 407.514.2112 or the Club House at 407.514.2235

IN THE EVENT OF AN EMERGENCY:

If there is ever an emergency that requires the camp to evacuate our building, camper pick-up will occur at the Orlando REP located in Loch Haven Park, (1001 East Princeton Street, Orlando, FL 32803) adjacent to the Orlando Science Center.

INCLEMENT WEATHER:

In the event of inclement weather, you will be directed to park in the OSC garage, walk across the enclosed bridge into the OSC lobby, and head downstairs to the Club House on Level 1 to pick-up or drop-off your camper. Please make sure you have either your pick-up pass or photo ID (and are listed as an emergency contact or authorized pick-up person for camper) with you for pick up.

*Preschool is a Licensed DCF Center C09OR0729
MEDICATION:

- Orlando Science Center does not administer oral or topical medications.
- Children must be able to administer or take medication by themselves; camp staff cannot administer any type of medication, except for EpiPen and rescue inhalers.

On Monday mornings visit the medication check-in table located in Subway. For medications brought in Tuesday – Friday, see a member of camp management at the Club House.

Required medications must be in original package or bottle and placed in a Ziploc bag labeled with the child’s name. All prescription medication must have a prescription label with camper’s name and dosage.

- Medications must be collected by the end of each camp week. Any un-retrieved medications will be stored for a period of 90 days. Any un-retrieved medications after that time will be disposed of.

LUNCHES & SNACKS:

- Campers with specific dietary needs or food allergies are encouraged to bring their own lunch and snack daily.
- Campers purchasing our lunch/snack options should review the menu carefully before making their selections. If you have any questions about the menu options please contact us at 407.514.2112.
- Families that have selected to prepare their own food should pack a lunch, one afternoon snack and drinks for each day.
- Vendor lunches must be pre-ordered. Any lunch requests submitted the day of can be accommodated through Subway only.
- Due to the nature of our facility, we are not a nut-free environment. If you have specific questions or concerns about nut allergies please contact us at 407.514.2112 and camp management will work with you on accommodations.

EPIPENS & RESCUE INHALERS:

Orlando Science Center Summer Camps have trained staff who can administer EpiPens and rescue inhalers in the event of an emergency. Please contact Reservations at classes@osc.org for a severe allergy action plan that must be completed and given to camp management prior to the start of camp. The Science Center cannot accept medication that is expired. Required medications must be in original package or bottle* and placed in a Ziploc bag labeled with the child’s name and dosage.

*With prescription label

On Monday mornings visit the medication check-in table located in Subway. For medications brought in Tuesday – Friday, see a member of camp management at the Club House.

Required medications must be in original package or bottle and placed in a Ziploc bag labeled with the child’s name. All prescription medication must have a prescription label with camper’s name and dosage clearly printed.

A medication in-take form and/or severe allergy action plan is required for all medications. A member of camp management will verify that all medications are current and meet the guidelines above.

Medications will not be accepted if they are expired or fail to adhere to Science Center guidelines.

Please send only those medications that absolutely must be taken during camp hours (including early and late care hours).

Please include medication details under the Medical/Health History section of the camper information form online.

VENDING MACHINE USAGE:

Campers are granted limited access to the vending machines each day. The Science Center understands the importance of children eating well-balanced, healthy meals and we strive to ensure that all campers eat their lunch and snack each day. To gain access to the vending machines, campers must eat their meal prior to being released. If you would like your camper to add on to their lunch with an item from the vending machines, we ask that campers are sent with only small bills/change as most items cost $1.50 – $2.00. The Science Center does have partnerships with food vendors who provide lunch and snack options available for purchase, therefore we ask that parents not use the vending machines for lunches, and the Science Center is unable to break larger bills.
WHAT TO WEAR:
Campers should come to camp dressed to experiment, play, and have fun. Their clothes should be comfortable and easy to button, snap, or zip to foster independence.

- A complimentary t-shirt is provided on the first day of camp. Please have your child wear this camp shirt throughout the week.
- Each week your camper will be provided with a name tag. We ask that campers wear their name tags in a clearly visible location at all times while at camp. For convenience we will store camper name tags at the Science Center and will replace any name tag that becomes lost or damaged.
- Campers should wear comfortable clothing and closed-toe shoes and be prepared to go outside each day (weather permitting). Sandals, flip-flops, and roller shoes are not permitted.
- Please send your campers in clothing that they can easily fasten themselves during bathroom breaks. In the event that your child is unable to fasten their own clothing, camp staff will contact you to make you aware of the situation. For that camp day, camp management will assist your camper as needed.
- Additional camp shirts are available for purchase.

WHAT NOT TO BRING:
- Personal items are strictly prohibited. All cell phones, electronic devices, MP3 players, personal gaming devices, trading cards, sports equipment, live animals and toys are not allowed at OSC camp or during field trips.
- If the camp staff finds one of these items it will be confiscated and held until the end of the day. At that time, it will be returned to the caregiver.
- The possession of drugs, alcohol or weapons of any kind is strictly prohibited. If a camper is suspected of being under the influence of or in possession of drugs, alcohol or weapons they will be detained and the necessary authorities will be contacted so a search and seizure can be conducted. OSC camp staff will contact the caregivers immediately.
- The Science Center reserves the right to turn any confiscated item over to the authorities if item is found to be a danger to staff, guests and/or other campers.

PERSONAL PROPERTY POLICY:
- Orlando Science Center is not responsible for personal items. It is strongly recommended that items such as sweaters, lunch boxes, and water bottles are labeled with the camper’s first and last name.
ACTIVITIES:
Throughout the camp week, your camper(s) will experience a variety of activities and experiences tied to a theme. Themes have been selected to support various STEM disciplines. Each day campers will be exposed to hands-on experiments and guided activities that are connected to state standards for those grade levels. When appropriate, Orlando Science Center exhibits and programs are integrated into the lessons and activities to reinforce the theme.

Our day is broken into three blocks with lunch and recess in the middle. For Preschool* – grade 6, at least one block each day will be spent exploring the Science Center or watching a film or live show. For grades 7 – 9, exhibit time and films/live shows are scheduled around field trips and program objectives.

Exercise and outdoor play are also an important parts of childhood; therefore (weather permitting), children will spend up to 30 minutes each day outside engaged in recess activities. During this time, children will have access to bathrooms and water as needed. If there are any activities your camper should not participate in, please note it on your online registration.

Please note:
Activities over the course of the summer might include but are not limited to: use of science tools and apparatus, group work, getting messy, visiting exhibits, building, cutting, recess games, large format movies, writing, drawing, crafts, and singing.

ADDITIONAL INFORMATION:
• Labeling items such as lunch boxes with the camper’s name is highly encouraged. OSC is not responsible for any personal items.
• Program capacities are subject to change.
• OSC reserves the right to cancel or reschedule programs for any reason.
• Individuals requiring special accommodation should submit a written request to the Education Department 30 days prior to the start of the camp session.

FIELD TRIPS POLICY:
• Only Sr. Academy (7th-9th grade) campers will participate in field trips.
• Campers must complete a field trip release form in order to participate.
• Campers should bring bottled water, sunscreen, and a hat for field trips.
• For those activities that involve outdoor activities or the water, campers should wear outdoor clothes and tennis shoes (or sneakers) that can get wet. Bathing suits may be worn underneath clothing.
• On field trips, campers ride in chartered buses and follow camp safety guidelines.
• Please note that Subway is the only lunch option for field trip days. If you have purchased lunch from our outside food vendor, Reservations will work with you to switch your order for this day.
• Most field trips depart at 9:30 a.m. and return at 3:30 p.m.
• Schedules will be given out on the first day of camp.

All field trips are subject to change.

WAIT LISTS:
Wait lists are available for camp weeks that have reached capacity and will be created automatically with our online system. Go to osc.org/summercamps to add your camper to a wait list. If a spot becomes available, Reservations will send an email notifying you that your child has been moved off the wait list and into the camp. Once you receive this notice please contact Reservations at 407.514.2112 to complete payment.

*Preschool is a Licensed DCF Center C09OR0729
INFO FOR PRESCHOOL® CAMPERS

REQUIRED DOCUMENTS:
The preschool® summer camp program requires additional documentation for each camper due to the licensing requirements of our Preschool®. The Department of Children and Family licensing standards require the following documents before or on the first day of camp for any child.

1. Current FL certificate of immunization
2. Current health examination
3. Enrollment form and medical release
4. OSC Preschool® discipline policy** – acknowledgement
5. Know Your Child Care** – acknowledgement

** Item in the enrollment packet provided upon registration

PICK-UP & DROP-OFF FOR PRESCHOOL® CAMPERS:

- All preschool® summer camp attendees will need to enter and depart Orlando Science Center through the main parking garage and bridge located on Level 2.
- Each child will be given a preschool® summer camp pick-up pass.
- Caregivers/authorized adults must accompany their child into the preschool® summer camp classroom. Please do not allow your children to walk to the door or leave by themselves.
- ALL caregivers/authorized adults are required to sign their child in and out as mandated by the Department of Children and Families (DCF) Standard 65C-22.
- If someone other than the caregiver or authorized adult is dropping off or picking up, please inform the Preschool® office at 407.514.2166. Photo ID is required.
- If you have a camper enrolled in another camp program at OSC you will still need to abide by the preschool® camp pick-up and drop-off procedures a requirement of DCF, Statute 65C-22.001 (10).

REST / QUIET TIME:
Each day a rest/quiet time is included within our activities. During rest/quiet time an individual cot and sheet are provided. Personal blanket and a stuffed animal (marked with child’s name or initials) may be brought in for this period. No “Pillow Pets” allowed due to health and safety.

DRESS & PERSONAL ITEMS:
- Children should dress appropriately for outdoor activities and messy play. Closed-toe shoes must be worn. A change of clothes (marked with child’s name) is required.
- Additional personal items (excluding the one stuffed animal allowed for rest/quiet time) should not be brought to camp.
- OSC Preschool® is not responsible for children’s personal items.

AGE REQUIREMENTS:
Preschoolers must be 3 years old by May 30, 2019 and independently toilet trained in order to attend summer camp. Children who do not meet these minimum requirements may be removed from the program.

MEDICATION:
See page 22 for further details on medication policies and procedures.

*Preschool is a Licensed DCF Center C09OR0729
Although Camp schedules can change from day to day, a typical day for Campers is below.

<table>
<thead>
<tr>
<th>Time</th>
<th>Preschool ***</th>
<th>Kindergarten</th>
<th>Grades 1 – 2</th>
<th>Grades 3 – 4</th>
<th>Grades 5 – 6</th>
<th>Grades 7 – 9 *</th>
</tr>
</thead>
<tbody>
<tr>
<td>7:30 – 9:00 a.m.</td>
<td>Early Care in the Einstein Classroom</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>9:00 a.m.</td>
<td>Campers are divided into their classes and go to their classrooms</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>9:00 a.m.</td>
<td>Block 1 Theme-based Experiments &amp; Activities</td>
<td>Block 1 Theme-based Experiments &amp; Activities</td>
<td>Block 1 Theme-based Experiments &amp; Activities</td>
<td>Exhibit Time Campers will visit two exhibits in the Science Center</td>
<td>Exhibit Time Campers will visit two exhibits in the Science Center</td>
<td>Exhibit Time Campers will visit two exhibits in the Science Center</td>
</tr>
<tr>
<td>10:00 a.m.</td>
<td>Snack</td>
<td>Exhibit Time Campers will visit two exhibits in the Science Center</td>
<td>Exhibit Time Campers will visit two exhibits in the Science Center</td>
<td>Block 1 Theme-based Experiments and Activities</td>
<td>Block 1 Theme-based Experiments and Activities</td>
<td>Block 1 Theme-based Experiments and Activities</td>
</tr>
<tr>
<td>11:00 a.m.</td>
<td>Block 2 Theme-based Experiments &amp; Activities</td>
<td>Lunch</td>
<td>Lunch</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>11:45 a.m.</td>
<td>Recess</td>
<td>Recess</td>
<td>Lunch</td>
<td>Lunch</td>
<td>Lunch</td>
<td></td>
</tr>
<tr>
<td>12:00 p.m.</td>
<td>Lunch</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>12:30 p.m.</td>
<td>Block 2 Theme-based Experiments &amp; Activities</td>
<td>Block 2 Theme-based Experiments &amp; Activities</td>
<td>Recess</td>
<td>Recess</td>
<td>Recess</td>
<td></td>
</tr>
<tr>
<td>1:00 p.m.</td>
<td>Quiet Time</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2:00 p.m.</td>
<td>Snack</td>
<td>Block 3 Theme-based Experiments &amp; Activities</td>
<td>Block 3 Theme-based Experiments &amp; Activities</td>
<td>Block 3 Theme-based Experiments &amp; Activities</td>
<td>Block 3 Theme-based Experiments &amp; Activities</td>
<td></td>
</tr>
<tr>
<td>2:30 p.m.</td>
<td>Snack</td>
<td>Block 3 Theme-based Experiments &amp; Activities</td>
<td>Block 3 Theme-based Experiments &amp; Activities</td>
<td>Snack</td>
<td>Snack</td>
<td>Snack</td>
</tr>
<tr>
<td>3:00 p.m.</td>
<td>Block 3 Theme-based Experiments &amp; Activities</td>
<td>Block 3 Theme-based Experiments &amp; Activities</td>
<td>Block 3 Theme-based Experiments &amp; Activities</td>
<td>Block 3 Theme-based Experiments &amp; Activities</td>
<td>Block 3 Theme-based Experiments &amp; Activities</td>
<td></td>
</tr>
<tr>
<td>4:00 p.m.</td>
<td>Pick-Up Begins</td>
<td>Campers are in the Club House ready for Pick-Up</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>4:00 p.m. - 6:00 p.m.</td>
<td>Late Care in Einstein Classroom</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

* Sr. Academy campers have one field trip a week. Campers must arrive to camp on time to participate in these experiences.
Field trips dates are subject to change.
** Preschool campers must be signed in and out daily. Please see page 25 for more information.
*** Preschool is a Licensed DCF Center C090R0729.
Camp Check-in

- Park in OSC Parking Garage
- Enter Lobby through Bridge on Level 2
- Proceed down stairs on left side of Lobby
- Follow to the right
- Straight through double doors to Check-in Tables in Subway™

*Preschool is a Licensed DCF Center C09OR0729*
DIRECTIONS:

From the South Orlando Area (Disney, Kissimmee):
- I-4 East to Exit 85 for Princeton St.
- Turn right at E. Princeton St.

From the North Orlando Area (Altamonte, Sanford):
- I-4 West to Exit 85 for Princeton St.
- Turn left at E. Princeton St.

From the East Orlando Area (UCF, Oviedo):
- 408 West (East-West Expressway)
- Take Exit 10B to merge onto I-4 East
- Take Exit 85 for Princeton St.
- Turn right at E. Princeton St.

From the West Orlando Area (Winter Garden, Ocoee):
- 408 East (East-West Expressway)
- Take Exit 10B to merge onto I-4 East
- Take Exit 85 for Princeton St.
- Turn right at E. Princeton St.

DROP-OFF & PICK-UP
Check-In on Tuesday – Friday and Pick-up on Monday – Friday
## 2020 Summer Camps Guide

### 2020 Camp Schedule

<table>
<thead>
<tr>
<th>WEEK</th>
<th>PRESCHOOL*</th>
<th>K</th>
<th>1 – 2</th>
<th>3 – 4</th>
<th>5 – 6</th>
<th>7 – 9</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>May 28 &amp; 29</strong>&lt;br&gt;WEEK 1&lt;br&gt;RUNS MAY 25-29&lt;br&gt;Mother Goose on the Loose</td>
<td>Lego-Ology</td>
<td>Pet Vets</td>
<td>Pokémon Evolve</td>
<td>Our World of Minecraft</td>
<td>NO CAMP</td>
<td>NO CAMP</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Who Loves Robots? WEDO!</td>
<td></td>
<td>Superhero Science</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>June 1-5</strong>&lt;br&gt;STEM Discovery</td>
<td>Ocean Explorers</td>
<td>SpyKids, Inc.</td>
<td>Wicked Reactions</td>
<td>Wizards 101</td>
<td>3D Modeling</td>
<td>Mission to Mars</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>OSC La-BOR-atory</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>June 8-12</strong>&lt;br&gt;Oh the Places We'll Go&lt;br&gt;All Paws On Deck</td>
<td>Engineering Together</td>
<td>#ScienceStar</td>
<td>Peer Into the Past</td>
<td>Ancient Explorers</td>
<td>Ancient Civilizations</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Who Loves Robots? WEDO!</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>June 15 – 19</strong>&lt;br&gt;Head, Shoulders, Knees and Toes&lt;br&gt;How To Train Your Dinosaur</td>
<td>Junior Astronaut</td>
<td>Pet Vets</td>
<td>Robot Revolution: Vex vs. Mindstorm</td>
<td>Next Food Star</td>
<td>Escape This!</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Who Loves Robots? WEDO!</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>June 22 – 26</strong>&lt;br&gt;Invisible Forces&lt;br&gt;Lego-Ology</td>
<td>Pokémon Evolve</td>
<td>Movie Makers</td>
<td>Express Your Tech</td>
<td>Survival Science</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Wicked Reactions</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Who Loves Robots? WEDO!</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>June 29 – July 3</strong>&lt;br&gt;The Great Outdoors</td>
<td>Ocean Explorers</td>
<td>#ScienceStar</td>
<td>Our World of Minecraft</td>
<td>Practical Potions</td>
<td>Aviation Adventure</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Engineering Together</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Who Loves Robots? WEDO!</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>July 6 – 10</strong>&lt;br&gt;To Infinity and Beyond</td>
<td>Mini Builders</td>
<td>Pet Vets</td>
<td>Robot Revolution: Vex vs. Mindstorm</td>
<td>3D Modeling</td>
<td>Forensic Files</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Spy Kids, Inc.</td>
<td>Pet Vets</td>
<td>Peer Into the Past</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Who Loves Robots? WEDO!</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>July 13 – 17</strong>&lt;br&gt;Engineer It&lt;br&gt;All Paws On Deck</td>
<td>Junior Astronaut</td>
<td>Pokémon Evolve</td>
<td>OSC La-BOR-atory</td>
<td>Ancient Explorers</td>
<td>Game On!</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Who Loves Robots? WEDO!</td>
<td>Wizards 101</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>July 20 – 24</strong>&lt;br&gt;Ocean Explorers Ahoy!&lt;br&gt;How To Train Your Dinosaur</td>
<td>Wicked Reactions</td>
<td>Engineering Together</td>
<td>Movie Makers</td>
<td>Express Your Tech</td>
<td>Ocean Watch</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Ready, Set, Create!</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Who Love Robots? WEDO!</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>July 27 – 31</strong>&lt;br&gt;Animals are Everywhere</td>
<td>Lego-Ology</td>
<td>#ScienceStar</td>
<td>Our World of Minecraft</td>
<td>Practical Potions</td>
<td>CampforClimate</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Spy Kids, Inc.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Who Love Robots? WEDO!</td>
<td>Space Madness</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>August 5 – 9</strong>&lt;br&gt;NO CAMP</td>
<td>Mini Builders</td>
<td>Pet Vets</td>
<td>Robot Revolution: Vex vs. Mindstorm</td>
<td>Next Food Star</td>
<td>Maker Revolution</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Junior Astronaut</td>
<td>Superhero Science</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Who Love Robots? WEDO!</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

*Preschool is a Licensed DCF Center C09OR0729*
We are excited to offer a Gluten-Friendly (GF) menu option through PDQ this year. While PDQ offers these menu options, they are not a gluten-free facility and are unable to guarantee that any item is completely free of allergens as food is processed on equipment that may have come in contact with gluten and other allergens. Please contact our Reservations Office with any questions Monday-Friday, 8:00am-5:00pm at 407-514-2112 or classes@osc.org. Thank you for your understanding.

All meals include a bottle of water

<table>
<thead>
<tr>
<th>MONDAY</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>MEAL</td>
<td>SIDES</td>
</tr>
<tr>
<td>Crispy Chicken Tenders</td>
<td>Mandarin Oranges, Apples &amp; Toffee Dip</td>
</tr>
<tr>
<td>Grilled Chicken Tenders (GF)</td>
<td>Mandarin Oranges, Apples &amp; Toffee Dip</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>TUESDAY</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>MEAL</td>
<td>SIDES</td>
</tr>
<tr>
<td>Crispy Chicken Sandwich</td>
<td>Carrots and a Cookie</td>
</tr>
<tr>
<td>Grilled Chicken Sandwich</td>
<td>Carrots and a Cookie</td>
</tr>
<tr>
<td>Grilled Chicken Tenders (GF)</td>
<td>Carrots and Chips</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>WEDNESDAY</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>MEAL</td>
<td>SIDES</td>
</tr>
<tr>
<td>Crispy Chicken Tenders</td>
<td>Chips, Apples &amp; Toffee Dip</td>
</tr>
<tr>
<td>Grilled Chicken Tenders (GF)</td>
<td>Chips, Apples &amp; Toffee Dip</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>THURSDAY</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>MEAL</td>
<td>SIDES</td>
</tr>
<tr>
<td>Crispy Chicken Sandwich</td>
<td>Mandarin Oranges and a Cookie</td>
</tr>
<tr>
<td>Grilled Chicken Sandwich</td>
<td>Mandarin Oranges and a Cookie</td>
</tr>
<tr>
<td>Grilled Chicken Tenders (GF)</td>
<td>Mandarin Oranges and Carrots</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>FRIDAY</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>MEAL</td>
<td>SIDES</td>
</tr>
<tr>
<td>Crispy Chicken Tenders</td>
<td>Chips, Apples &amp; Toffee Dip</td>
</tr>
<tr>
<td>Grilled Chicken Tenders (GF)</td>
<td>Chips, Apples &amp; Toffee Dip</td>
</tr>
</tbody>
</table>